

St. Hugh's Catholic Primary School
Art Progression Map

Area of Learning and Development	Aspect	16 – 26 months	22 – 36 months	30 – 50 months	40 – 60+ months
Expressive Arts and Design	Exploring and using media and materials	Notices and is interested in the effects of making movements which leave marks	Experiments with blocks, colours and marks	Explores colour and how colours can be changed Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects Beginning to be interested in and describe the texture of things	Explores what happens when they mix colours Experiments to create different textures Understands that different media can be combined to create new effects Manipulates materials to achieve a planned effect Selects appropriate resources and adapts work where necessary

Early Learning Goal: Children sing songs, make music and dance, and experiment with ways of changing them. They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function

Area of Learning and Development	Aspect	16 – 26 months	22 – 36 months	30 – 50 months	40 – 60+ months
Expressive Arts and Design	Being imaginative	Pretends that one object represents another, especially when objects have characteristics in common	Beginning to use representation to communicate, e.g. drawing a line and saying 'That's me.'	Notices what adults do, imitating what is observed and then doing it spontaneously when the adult is not there Uses available resources to create props to support role-play Captures experiences and responses with a range of media, such as paint	Creates simple representations of events, people and objects Chooses particular colours to use for a purpose

Early Learning Goal: Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Generating Ideas	To explore a range of materials to design and create To explore drawing, painting and sculpture to	To use a range of materials to design and create To use drawing, painting and sculpture to develop	To begin, with support, to record observations in a sketchbook and to review and revisit ideas	To further explore the uses of a sketchbook to record observations and review and revisit ideas	To use a sketchbook to record observations and use them to generate and review ideas with	To use a sketchbook to independently generate and record observations and use them to review and revisit ideas

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	share ideas, experiences and imagination	and share ideas, experiences and imagination			increasing independence	
Making	To explore a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	To further explore art and design techniques including, drawing, painting and sculpture with a range of materials To begin to make decisions for own artwork including the use of techniques, control and materials, with creativity and experimentation with support	To make decisions for own artwork including the use of techniques, control and materials, with creativity and experimentation	To further develop the use of artistic techniques, including control and use of materials, with creativity and experimentation with increasing independence	To improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials and use them independently To use taught techniques, including control and use of materials, with creativity and experimentation to create pieces of art
Evaluating	To verbally evaluate work attempting to use technical language	To verbally evaluate their own and others work using increasingly technical language	To begin to critically evaluate their own and others work through discussion To recognise different kinds of art, craft and design	To critically evaluate their own and others work To explore the different kinds of art, craft and design and begin to use them in own work with support To make comparisons through discussion To choose, with support when to use particular art and design techniques including, drawing, painting and sculpture with a range of materials	To be aware of different kinds of art, craft and design and can decide on which to use in work with increasing independence To critically evaluate their own and others work To compare the work of various artists To choose when to use particular art and design techniques including, drawing, painting and sculpture with a range of materials with increasing independence	To be aware of different kinds of art, craft and design and independently decide on which to use To critically evaluate their own and others work To compare and evaluate the work of various artists
Knowledge and Understanding	To explore the work of a range of artists, craft makers and designers, recognising the differences and similarities between different practices and disciplines	To discuss the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines	To recognise a range of artists, architects and designers in history To recognise why people use sketchbooks	To discuss the work of a range of artists, architects and designers in history To observe how artists through history have used sketchbooks	To conduct own research into the work of a range of artists, architects and designers in history	To conduct own research into the work of a range of artists, architects and designers in history and use this to influence choices in own artwork

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	To explore the work of a range of artists, recognising similarities with their own work	To discuss the work of a range of artists, making links to own work and adding ideas to a sketchbook				
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